



GARISSA UNIVERSITY

**UNIVERSITY EXAMINATION 2017/2018 ACADEMIC YEAR ONE
THIRD TRIMESTER EXAMINATION**

**SCHOOL OF BIOLOGICAL AND PHYSICAL SCIENCE
FOR THE DIPLOMA IN INFORMATION TECHNOLOGY**

COURSE CODE: DIT 005

COURSE TITLE: OBJECT ORIENTED PROGRAMMING I

EXAMINATION DURATION: 2 HOURS

DATE: 09/08/18

TIME: 9.00-11.00 AM

INSTRUCTION TO CANDIDATES

- The examination has SIX (6) questions
- Question ONE (1) is COMPULSORY
- Choose any other THREE (3) questions from the remaining FIVE (5) questions
- Use sketch diagrams to illustrate your answer whenever necessary
- Do not carry mobile phones or any other written materials in examination room
- Do not write on this paper

This paper consists of THREE (3) printed pages

please turn over



QUESTION ONE (COMPULSORY)

- a. Define the following terms as used in computer programming
 - i. Machine dependence [2 Marks]
 - ii. Design tool [2 Marks]
 - iii. Object Oriented Analysis and Design [2 Marks]
- b. What is meant by program portability? Why are low-level languages not considered to be portable? [3 Marks]
- c. With an Aid of an illustration differentiate between an algorithm and Pseudocode. [6 Marks]
- d. Briefly explain the differences between an Interpreter and a compiler. [6 Marks]
- e. State any **FOUR** features of OOPS. [4 Marks]

QUESTION TWO

- f. Coding describe **THREE** types of errors that are encountered during testing and compilation of a program. [6 Marks]
- g. Outline **FOUR** characteristics of a good program [4 Marks]
- h. Define the term structured programming and List it's **THREE** advantages. [5 Marks]

QUESTION THREE

- i. Briefly describe the development of programming language from machine to 5th generation language. [10 Marks]
- j. Give **FIVE** characteristics of procedure-oriented language. [5 Marks]

QUESTION FOUR

- k. It is a common programming practice to break a large program into modules:-

Required:-

- i. Outline **FIVE** advantages of module programming [5 Marks]
- l. This programs written in high level languages are said to be portable and machine independent

Required:-

- (i) Explain what is meant by portability and machine independent [4 Marks]
- (ii) Explain **THREE** advantages of portability [6 Marks]



QUESTION FIVE

m. Explain the following basic concepts of OOS?

- i. Classes.
- ii. Data abstraction
- iii. Encapsulation.
- iv. Inheritance.
- v. Polymorphism.

[15 Marks]

QUESTION SIX

n. Describe the stages that are involved during Program Development Life Cycle (PDLC).

[12 Marks]

o. State THREE features of Unified Modeling Language (UML).

[3 Marks]

